

DAFTAR PUSTAKA

- Acosta, P. S., Castillo, F. J. M., Nicolas, C. L., & Palacios, R. C. (2014). The effect of information overload and disorganisation on intention to purchase online: The role of perceived risk and internet experience. *Online Information Review*, 38, No. 4, 543-561.
- Agarwal, Parasad. (1998). A Conceptual and Operational Definition of Personal Innovativeness in the Domain of Information Technology. *Information System Research*, Vol.9, No.2, pp.204-217.
- Agrebi, Sinda., & Jallais, Joel. (2015). Explain the intention to use smartphones for mobile shopping. *Journal of Retailing and Consumer Services*, 22, 16-23.
- Azjen, I (1985). From intentions to actions:A theory of planned behavior. In J. Kuhl, & J. Beckmann (Eds.), *Action control: From cognition to behavior*. New York: Springer-Verlag
- Azjen, I & Fishbein, M. (1980). Understanding attitudes and predicting social behavior. Englewood Cliffs, NJ: Prentice Hall.
- Ali, Muhammad & Asrori, Muhammad. (2006). *Psikologi Remaja: Perkembangan Peserta Didik*. Jakarta: Bumi Aksara.
- Arikunto, S. (1998). *Prosedur Penelitian*. PT Rineka Cipta: Jakarta.
- Bagozzi, R. P. and Warshaw, P.R. (1989). Trying to Consume. *Journal of Consumer Research*, 17, 127-140.
- Bagozzi, R. P., Davis, R.P. & Warshaw, P.R. (1992b). Development and Test of a Theory of Technological Learning and Usage. *Human Relations*, 45, 659-664.
- Bagozzi, R. P. & Kimmel, S.K. 1995. A Comparison of Leading Theories for the Prediction of Goal-Directed Behaviors. *British Journal of Social Psychology*, 34, 437-461.
- Bruner, G.C., & Kumar,A., (2005). Explaining consumer acceptance of handheld Internet devices. *J. Bus. Res.* 58, 115–120.
- Cha, Jiyoung. (2011). Exploring the internet as a unique shopping channel to sell both real and virtual items: a comparison of factors affecting purchase intention and consumer characteristics. *Journal of Electronic Commerce Research*, 12 (2), 115-132.

- Chen, Aihui., Lu, Yaobin., & Wang, Bin. (2016). Enhancing perceived enjoyment in social games through social and gaming factors. *Information Technology & People*, 29 (1), 99-119.
- Dabholkar, Pratibha A. (1996). Consumer Evaluations of New Technology-Based Self-Service Options: An Investigation of Alternative Models of Service Quality. *International Journal of Research in Marketing*, 13 (1), 29-51.
- Dabholkar, P. A., & Bagozzi, R. P. (2002). An attitudinal model of technology based self-service: Moderating effects of consumer traits and situational factors. *Journal of the Academy of Marketing Science*, 30, 184–201.
- Davis, F. D. (1985). *A technology acceptance model for empirically testing new end-user information systems: theory and results*. Cambridge: Unpublished Doctoral dissertation, MIT Sloan School of Management.
- Davis, F. D. (1989). *Perceived usefulness, perceived ease of use, and user acceptance of information technology*. MIS Quarterly. Vol. 13 No. 3. h. 319-40.
- Davis, F. D. (1993). User acceptance of computer technology: system characteristics, user perceptions. *Int J. Man-Machine Studies*, 38 (3), 475-87.
- Davis, F. D., Bagozzi, R. P., & Warshaw, P. R. (1989). User acceptance of computer technology: a comparison of two theoretical models. *Management Science*, 35 (8), 982-1003.
- Davis, F. D., Bagozzi, R. & Warshaw, P. (1992). Extrinsic and intrinsic motivation to use computers in the workplace. *Journal of Applied Social Psychology*, 22 (14), 1111-32.
- Davis, F. D. & Venkatesh, V, (1996). A critical assessment of potential measurement biases in the technology acceptance model: three experiments. *Int. J. Human-Computer Studies*, 45 (1), 19-45.
- Faqih, Khaled. M. S. (2016). An empirical analysis of factors predicting the behavioral intention to adopt Internet shopping technology among non-shoppers in a developing country context: Does gender matter?. *Journal of Retailing and Consumer Services*, 30, 140-164.
- Gefen,D. (2003). TAM or just plain habit: A look at experienced online shoppers. *Journal of End User Computing*, 15, 1–13.
- Gefen,D., Karahanna, E., & Straub, D. W. (2003). Trust and TAM in online shopping: An integrated model. *MIS Quarterly*, 27, 51–90.

- Fishbein, M., & Ajzen, I. (1975). Belief, Attitude, Intention, and Behavior: An Introduction to Theory and Research. Reading, MA: Addison-Wesley.
- Hair, Jr., J. F., Black, W. C., Babin, B. J., & Anderson, R. E. (2010). *Multivariate Data Analysis: A global perspective* (7th ed.) Upper Saddle River, NJ: Pearson Prentice Hall.
- Handari, Nawawi. (1995). *Pengawasan Melekat di Lingkungan Aparatur Pemerintah*. Jakarta: Erlangga.
- Haryono, Siswoyo., & Wardoyo Parwoto. (2012). *Structural Equation Modeling*. Jakarta: Intermedia Personalia Utama.
- Holmes, Philip-Smith, P. (2012). Structural Equation Modelling (Using AMOS): From the Fundamentals to Advanced Topics. Melbourne: SREAMS.
- Hwang, Yujong. (2014). User experience and personal innovativeness: An empirical study on the Enterprise Resource Planning systems. *Computers in Human Behavior*, 34, 227–234.
- Jahja, Yudrik. 2012. *Psikologi Perkembangan*. Jakarta: Kencana.
- Jogiyanto. (2007). *Metodologi Penelitian Bisnis: Salah Kaprah dan Pengalaman-pengalaman*. Cetakan pertama. Yogyakarta: BPFE.
- Jongchul, Oh., & Joon, Y. S. (2014). Validation of Haptic Enabling Technology Acceptance Model (HE-TAM): Integration of IDT and TAM. *Telematics and Informatics*, 31, 585–596.
- Karahanna, E., & Straub, D. W. (1999). The psychological origins of perceived usefulness and ease of use. *Information and Management*, 35, 237–250.
- Kotler, P. (1997). *Marketing management: Analysis, planning, implementation, and control* (9th ed.). Upper Saddle River, NJ: Prentice Hall.
- Kotler, P. (2002). *Manajemen Pemasaran: Edisi Milenium, Jilid I*. Jakarta: Prenhalindo.
- Kriyantono, Rachmat, 2007. *Teknik Praktis Riset Komunikasi*, Jakarta: Kencana.
- Kulviwat, S., Bruner, G. C., II, Kumar, A., Nasco, S. A., & Clark, T. (2007). Toward a unified theory of consumer acceptance of technology. *Psychology and Marketing*, 24 (12), 1059–1084.
- Kwahk, Kee Young., & Lee, Jae Nam. (2008). The role of readiness for change in ERP implementation: Theoretical bases and empirical validation. *Information & Management*. 45, 474–481.

- Legris, P., Ingham, J., & Collerette, P. (2003). Why Do People Use Information Technology? A Critical Review of the Technology Acceptance Model. *Information & Management*, 40, 191-204.
- Lewis, W., Agarwal, R., & Sambamurthy, V. (2003). Sources of influence on beliefs about information technology use: An empirical study of knowledge workers. *MIS Quarterly*. 27 (4), 657–678.
- Lovelock, C. H., & Wirtz, J. (2004). *Services marketing: People, technology, strategy* (5th ed.). Upper Saddle River, NJ: Pearson Education.
- Lu, J., C.-S. Yu, C. Liu, & J.E. Yao. (2003). Technology Acceptance Model for Wireless Internet. *Internet Research*, 13 (3), 206-222.
- Lu, Yao, Yu. (2005) Personal Innovativeness, Social Influences and Adoption of Wireless Internet Services via Mobile Technology. *Journal of Strategic Information Systems*, Vol.14, pp.245-268.
- Nazir, Moh. (1998). *Metode Penelitian*. Jakarta: Ghalia Indonesia.
- Nov, Ye. (2008) Personality and Technology Acceptance: Personal Innovativeness in IT, Openness and Resistance to Change, Hawaii International Conference on System Sciences, proceedings of the 41st Annual Conference, 7-10 Jan 2008, pp.448, ISSN: 1530-1605.
- Malhotra, Naresh K. 2010. *Marketing Research an Applied Orientation*. New Jersey: Pearson.
- Mandilas, A., Karasavvoglou, A., Nikolaidis, M., & Tsourgiannis, L. (2013). Predicting consumer's perceptions in nn-line Shopping. *Procedia Technology*, 8, 435 – 444.
- Mathieson, K. (1991). Predicting user intentions: comparing the TAM with the theory of planned behavior. *Information Systems Research*, 2 (3), 173-91.
- Mowen, J. C., & Minor, M. (1999). *Consumer behavior. 5th Edition*. New Jersey: Prentice Hall.
- Papalia, Diane., et al. (2008). *Human Development (Psikologi Perkembangan)*. Jakarta : Kencana.
- Pavlou, P. (2003). Consumer acceptance of electronic commerce: Integrating trust and risk with the technology acceptance model. *International Journal of Electronic Commerce*, 7, 101–134.

- Rodrigues, L. F., Oliveira, A., & Costa, C. J. (2016). Does ease-of-use contributes to the perception of enjoyment? A case of gamification in e-banking. *Computers in Human Behavior*, 61, 114-126
- Rogers, E.M. dan Shoemaker, F.F., 1961, Communication of Innovations, London: The Free Press.
- Rogers, Everett M., 1983, Diffusion of Innovations. London: The Free Press.
- Rogers, Everett M, 1995, Diffusions of Innovations, Forth Edition. New York: Tree Press.
- Rouibah, Kamel & Abbas. (2010). Effect of Personal Innovativeness, Attachment Motivation and Social Norms on the Acceptance of Camera Mobile Phones: An Empirical Study in an Arab Country. International Journal of Handheld Computing Research, 1(4), 41-62.
- Rouibah, Kamel., Lowry, Paul Benjamin., & Hwang, Yujong. (2016). *Electronic Commerce Research and Applications*, 19, 33–43.
- Santoso. (2006). *Menggunakan SPSS untuk Statistik Non Parametrik*, Jakarta: PT Elex Media Komputindo.
- Santrock, J.W. (2002). *Life-Span Development: Perkembangan Masa Hidup (edisi kelima)*. (Penerj. Achmad Chusairi, Juda Damanik; Ed. Herman Sinaga, Yati Sumiharti). Jakarta: Erlangga.
- Sarwono, S. W. (2010). *Psikologi Remaja*, Edisi Revisi., Jakarta: PT Raja Grafindo.
- Schiffman, L., Bednall, D., Cowley, E., Watson, J. and Kanuk, L. (1997). *Consumer Behaviour*, 2nd edn., Australia: Prentice Hall.
- Schillewaert, N. M. Ahearne., R. Frambach., & R. K. Moenaert. (2000). *The Acceptance of information Technology in the Sales Force*. ISBM Report 15.
- Sentosa, Ilham., Ming, Chee Wei., Soebyakto, Bambang Bemby., & Nik Kamariah Nik Mat. (2012). A Structural Equation Modeling of Internet Banking Usage in Malaysia. *Journal of Arts, Science & Commerce*, 3(1), 75-86.
- Sheppard, B.H., Hartwick, J. and Warshaw, P.R. (1988). The Theory of Reasoned Action: A Meta-Analysis of Past Research with Recommendations for Modifications and Future Behavior. *Journal of Consumer Research*, 15, 325-343.

- Sudarmanto, G. (2005). Analisis regresi linear ganda dengan SPSS. Yogyakarta : Graha Ilmu.
- Sugiyono. (2008). *Metode Penelitian Pendidikan: Pendekatan Kuantitatif, Kualitatif dan R&D*. Bandung : Alfabeta
- Sugiyono. (2000). *Metode Penelitian Bisnis*. Bandung: CV. Alfabeta
- Sun, Heshan & Zhang, Ping. (2006). Causal Relationships between Perceived Enjoyment and Perceived Ease of Use: An Alternative Approach. *Journal of the Association for Information Systems*. 7 (9), 618-645.
- Taylor, S & Todd, P.A. (1995). Understanding Information Technology Usage: A Test of Competing Models. *Information Systems Research*. No.6, 144-176.
- Thalib, Syamsul Bachri. (2010). *Psikologi Pendidikan Berbasis Analisis Empiris Aplikatif*. Jakarta: Kencana.
- Vagias, Wade M. (2006). *Likert-Type Scale Response Anchors*. Clemson International Institute for Tourism & Research Development, Department of Parks, Recreation and Tourism Management. Clemson University.
- Venkatesh, V. (2000). Determinants of perceived ease of use: integrating control, intrinsic motivation, and emotion into the technology acceptance model. *Information Systems Research*, 11 (4), 342-365.
- Venkatesh, V. & Davis, F. D. (1996). A model of the antecedents of perceived ease of use: Development and test. *Decision Sciences*, 27, 451–481.
- Venkatesh, V. & Davis, F. (2000). A theoretical extension of the technology acceptance model: four longitudinal field studies. *Management Science*, 46(2), pp. 186-204.
- Wang, Y. S., Wang, Y. M., Lin, H. H., & Tang, T. I. (2003). Determinants of user acceptance of Internet banking: An empirical study. *International Journal of Service Industry Management*, 14, 501–519.
- Widarjono, Agus. (2010). *Analisis Statistika Multivariat Terapan, dilengkapi Aplikasi SPSS dan AMOS*. Yogyakarta: UPP STIM YKPN.
- Widyastuti, Yani. dkk. (2009). *Kesehatan Reproduksi*. Yogyakarta: Fitramaya.
- Wijanto, Setyo Hari. (2008). *Structural Equation Modeling dengan Lisrel, Konsep dan Tutorial*. Jakarta: Graha Ilmu.

- Yi, M. Y., Jackson, J. D., Park, J. S., & Probst, J. C. (2006). Understanding information technology acceptance by individual professionals: Toward an integrative view. *Information & Management*, 43, 350-363.
- Yuliati, L. N., & Simanjuntak, S. (2011). Persepsi manfaat dalam perilaku pembelian konsumen online shop. *Ilm. Kel. & Kons*, 4 (2), 173-181.
- Zeithaml, V. A., Parasuraman, A., & Malhotra, A. (2002). Service quality delivery through Web sites: A critical review of extant knowledge. *Journal of the Academy of Marketing Science*, 30, 362–375.
- Zulganef. (2006). Pemodelan *Persamaan Struktur dan Aplikasinya menggunakan AMOS 5*. Bandung : Pustaka.